# Interfacing the PD243X Alphanumeric Programmable Display ${ }^{\text {TM }}$ with the SAB80515/SAB80535 Microcontroller 

To Produce a Bidirectional, Speed Regulated<br>Moving Message Display by Using the SAB80515/SAB80535's Timer 2 \& 8-Bit Converter<br>\section*{Appnote 49}


#### Abstract

This application note introduces the user to one of the features of Timer 2 and A/D converter of the SAB 80515/535. Included in this application note is a description of both the software and hardware implementations of the SAS 80515/535 to use its Timer 2 and 8 -bit $A / D$ converter for the bidirectional, speed regulated moving message display. The program listing demonstrates how the Timer 2 and the 8-bit A/D converter of the SAB 80515/535 can be combined to generate time delays controlled by analog levels. The hardware circuitry shows an interface of the SAP 80515/535 with a simulated analog input, a 2 kbyte EPROM, and intelligent display chips of Siemens used in memory mapped 1/0 scheme. The SAB 80515/535 microcontroller with on-chip A/D converter and a 16-bit Timer (Timer 2) with reload capability offers a solution which can be applied to a wide range of industrial applications. These applications vary from analog controlled digital delays to controlled frequency converters for pulse width modulation. In the present application example, the above features of the SAB 80515/535 are used in conjunction to generate the software delays. The software delay results in varying the voltage level of the analog signal applied to the A/D converter of the SAB 80515/535.


## A/D Converter

The SAB 80515/535 provides an 8-bit A/D converter with eight multiplexed analog input channels on-chip. In addition, the A/D converter has a sample and hold circuit and offers the feature of software programmable reference voltages. For the conversion, the method of successive approximation with a capacitor network is used.
Figure 1 shows a block diagram of the $A / D$ converter. There are three user-accessible special function registers:
—ADCON (A/D converter control register)
—ADDAT (A/D converter data register)
-DAPR (D/A converter program register) for the programmable reference voltages.

Special function register ADCON is used to select one of the eight analog input channels to be converted, to specify a single or continuous conversion, and to check the status bit BSY which signals whether a conversion is in progress or not.
The special function register ADDAT holds the converted digital 8 -bit data result. The data remains in ADDAT until it is overwritten by the next converted data. The new converted value will appear in ADDAT in the 15 th machine cycle after a conversion has been started. ADDAT can be read and written to under software control. If the A/D converter of the SAB 80515/535 is not used, register ADDAT can be used as an additional general-purpose register.
The special function register DAPR is provided for programming the internal reference voltages IVAREF and IVAGND. In the present application DAPR holds a value of 00 H . For this value of DAPR, IVAREF and IVAGND are the same as VAREF and VAGND respectively.

## A/D Conversion

A conversion is started by writing to the special function register DAPR. A "Write-to-DAPR" will start a new conversion even if a conversion is currently in progress. The conversion begins with the next machine cycle. The busy flag BSY will be set in the same machine cycle as the "write-to-DAPR" operation occurs. If the value written to DAPR is $00 H$, meaning that no adjustment of the internal reference voltages is desired, the conversion needs 15 machine cycles to be completed. Thus, the conversion time is $15 \mu \mathrm{~s}$ for 12 MHz oscillator frequency.
After a conversion has been started by writing into the special function register DAPR, the analog voltage at the selected input channel is sampled for 5 machine cycles ( $5 \mu \mathrm{~s}$ at 12 MHz oscillator frequency), which will then be held at the sampled level for the rest of the conversion time.

The external analog source must be strong enough to source the current in order to load the sample \& hold capacitance, being 25 pF , within those 5 machine cycles.

Figure 1. Block diagram of A/D converter


Conversion of the sampled analog voltage takes place between the 6 th and 15 th machine cycle after sampling has been completed. In the 15th machine cycle the converted result is moved to ADDAT.

## Timer 2

The SAB 80515 has three 16 -bit Timer/Counters: Timer 0, Timer 1 and Timer 2. These Timers can be configured to operate either as

Figure 2. Functional diagram of Timer 2 in reload mode

timers or event counters. Timer 2 is the time base of the programmable Timer/Counter Register Array (PTRA) unit. In addition to the operational modes "Timer" or "counter", Timer 2, being the time base for the PTRA unit, provides the features of:
—16-bit reload
-16-bit compare
—16-bit capture
The reload mode of Timer 2 is used in this application to generate software delays. For explanation of the other modes please refer to the users' manual.

## Reload

The reload mode for Timer 2 is selected by bits T2R0 and T2R1 in special function register T2CON as illustrated in Table 1. In mode 0, when Timer 2 rolls over from all 1s to all 0s, it not only sets TF2 but also causes the Timer 2 registers to be loaded with the 16-bit value in the CRC (compare/reload/capture) register which is preset by software.
The reload will happen in the same machine cycle in which TF2 is set, thus overwriting the count value 0000 H .

Table 1. Timer 2 reload mode selection

| T2RI | T2R0 | Mode |
| :--- | :--- | :--- |
| 0 | $X$ | Reload Disabled |
| 1 | 0 | Mode 0: Auto-Reload upon Timer 2 <br> Overflow (TF2) |
| 1 | 1 | Mode 1: Reload upon Falling Edge at <br> Pin T2EX/P1.5 |

## PD2435

The PD2435 is a CMOS 4-character $5 \times 7$ dot matrix alphanumeric programmable display with ROM to decode 128 ASCII alphanumeric characters and enough RAM to store the display's complete four digit ASCII message with software programmable attributes. The CMOS IC incorporates special interface control circuitry to allow the user to control the module as a fully supported microprocessor peripheral.

## Microprocessor Interface

The interface to the microprocessor is through the address lines (A0-A2), the data bus (D0-D7), two chip select lines $(\overline{\mathrm{CEO}}, \mathrm{CE} 1)$, and $(\overline{\mathrm{RD}})$ and $(\overline{\mathrm{WR}})$ lines. The $\overline{\mathrm{CEO}}$ should be held low and CE1 held high when executing a read or write to a specific PD243X device. The read and write lines are both active low. A valid write will enable the data as input lines.

## Programming the PD2435

There are five registers within the PD2435. Four of the registers are used to hold the ASCII code of the four display characters. The fifth register is the Control Word, which is used to blink, blank, clear or dim the entire display to change the presentation (attributes) of individual characters.

Figure 3. PD2435 block diagram showing the major blocks and internal registers


## Application

The speed regulated moving message display is an example where a digitized value of the controlling analog signal is used to compute a reload value for the Timer 2. The Timer 2 is operated in mode 0 where this reload value becomes a starting point for the Timer to count up. On overflow the Timer automatically takes the restart value for counting from reload register CRC. While the Timer is counting up, a new reload value is computed using the present A/D value.

## Hardware

The circuit used in this application has the advantage of requiring a minimum of components. The single chip microcomputer SAB 80535 operates in conjunction with four alphanumeric programmable display chips PD 2435 to form a 16-digit long display.
The ASCII-coded data is transferred from the SAB 80535 to the display ICs via the data port P0 and using the control signal WR (P3.6) of the SAB 80535. The address pins from the ports P0 and P2 of the SAB 80535 are used to address the EPROM as well as the display chips in a memory-mapped I/O scheme. The display chips are addressed as memory locations with the following addresses.

| Display <br> Chip | Control Register <br> Address | Digits Address |
| :--- | :--- | :--- |
| 1 | 1000 H | $1004 \mathrm{H}-1007 \mathrm{H}$ |
| 2 | 2000 H | $2004 \mathrm{H}-2007 \mathrm{H}$ |
| 3 | 4000 H | $4004 \mathrm{H}-4007 \mathrm{H}$ |
| 4 | 8000 H | $8004 \mathrm{H}-8007 \mathrm{H}$ |

A push button is interfaced to port P3.2 of the SAB 80535 to provide an external interrupt to the microcontroller.

## Firmware Description

Besides controlling speed of the moving message, there is a provision to interrupt the moving message and roll it backwards to the beginning of the message. The microcontroller reads the code and the message to display from an EPROM 2716A interfaced to the ports P0 and P2 of the SAB 80535. A virtual image of the message is created in the internal RAM of the SAB 80535. Four display chips PD2435 are interfaced to the SAB 80535 in a memory-mapped scheme and can be addressed as external memory to the SAB 80535. The virtual image of the message in internal RAM of the SAB 80535 is used to manipulate data to be displayed on the display chips. The internal RAM used for the display can be viewed as an area divided into two portions:

1. For active display
2. As a data buffer

The active display area is the replica of the data being displayed on the display chips. In this case the 16-digit display would need 16 RAM locations which correspond to 16 digits currently being displayed. The data buffer contains the rest of the message which is not being displayed. The message is shifted character by character in the RAM area. When the message on the display moves from right to left, the RAM buffer acts in "First In First Out" mode, and when the message on the display moves from left to right, the data to the display from the microcontroller RAM buffer is supplied in the "Last In First Out" scheme.

Between display of every character there is a software delay which depends upon the level of the analog signal supplied to the ANO pin of the SAB 80535. The external interrupt 0 (at port P3.2) is used to interrupt the microcontroller to inform it that the message needs to be scrolled backwards. On getting this interrupt the software sets the flag bit 0 which remains set until the message is scrolled back to the beginning of the message.

List of Components

| Name | Number |
| :--- | :--- |
| SAB 80535 | 1 |
| 2716 A | 1 |
| PD2435 | 4 |
| 12 MHz Crystal | 1 |
| 74 LS 373 | 1 |
| 22 pF Capacitors | 2 |
| 100 nF Capacitor | 1 |
| 4.7 ff Capacitor | 1 |
| 1 k Resistor | 1 |
| 10 k Pot | 1 |

## Reference Material for ICs

1. SAB 80515/80535 User's Manual.
2. PD2435 Data-Sheet or Optoelectronic Data Book (1990).

Figure 4. Interface circuit


Figure 5. Program flow chart


## Program listing

| UDISP | 'PD 2435 Display PROGRAM' |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 | \$TITLE ('PD 2435 DISPLAY PROGRAM') |  |  |  |
|  | 2 | \$MOD515 |  |  |  |
|  | 3 | \$NOSYMBOLS |  |  |  |
|  | 4 |  |  |  |  |
| .... | 5 | CSEG |  |  |  |
|  | 6 | \$DEBUG |  |  |  |
|  | 7 |  |  |  |  |
|  | 8 | ORG |  |  |  |
| 0000 | 9 |  |  | OOH |  |
|  | 10 |  |  |  |  |
| 000002000 C | 11 |  | LJMP | BEGIN | ;Jump on reset |
|  | 12 |  |  |  |  |
|  | 13 |  | This is the interrupt subroutine for INTO. This is used to set a flag which then indicates that the message needs to be rolled back. |  |  |
|  | 14 |  |  |  |  |  |
|  | 15 |  |  |  |  |  |
|  | 16 |  | ; |  |  |
|  | 17 | ' |  |  |  |
|  | 18 |  |  |  |  |
| 0003 | 19 |  | ORG | 03H |  |
|  | 20 |  |  |  |  |
| 0003 COEO | 21 |  | PUSH | ACC | ;Set flag for external interrupt |
| 0005 D2D5 | 22 |  | SETB | FO |  |
| 0007 D0E0 | 23 |  | POP | ACC |  |
| 0009 C289 | 24 |  | CLR | IEO |  |
| 000B 32 | 25 |  | RETI |  |  |
|  | 26 |  |  |  |  |
|  | 27 |  | ; MAIN PROGRAM |  |  |
|  | 28 |  | MAIN PROGRAM |  |  |
|  | 29 |  | ; |  |  |
|  | 30 |  |  |  |  |
| 000C D282 | 31 | BEGIN: | SETB | P3.2 | ;Set bit for INT0 |
| 000E 758110 | 32 |  | MOV | SP,\#10H |  |
| 0011 75D800 | 33 |  | MOV | ADCON, \#00H | ;Select analog channel 0 |
|  | 34 |  |  |  |  |
| 0014 C2D5 | 35 | OPTS: | CLR | F0 | ;Clear flag 0 |
| 00167800 | 36 |  | MOV | R3,\#00H | ;Character pointer in the message |
| 0018 79FF | 37 |  | MOV | R1,\#0FFH | ;R1 used as a flag |
| 001A 90F000 | 38 |  | MOV | DPTR,\#OF000H | ;Control register of all displays |
| 001D 7403 | 39 |  | MOV | A,\#03H | ;Control word for display |
| 001F F0 | 40 |  | MOVX | @DPTR,A |  |
| 0020 9000C2 | 41 |  | MOV | DPTR,\#(TEXT-1) | ;Beginning of the text |
| 00237820 | 42 |  | MOV | R0,\#20H | ;Internal RAM location |
| 0025 7D65 | 43 |  | MOV | R5,\#101 | ;A count for 101 characters |
| 00277420 | 44 |  | MOV | A,\#20H | ;ASCII for space |
| 0029 F6 | 45 | BLANK: | MOV | @RO,A | ;Fill all locations with blank |
| 002A 08 | 46 |  | INC | R0 |  |
| 002B DDFC | 47 |  | DJNZ | R5, BLANK |  |
|  | 48 |  |  |  |  |  |
| 002D 12006C | 49 | SHIF: | CALL | NEXTC | ;Read the next character |
| 0030 20D501 | 50 |  | JB | F0,TEMP | ;Check if the interrupt was raised |
| 0033 0B | 51 |  | INC | R3 | ;If no interrupt |
| 0034 7D65 | 52 | TEMP: | MOV | R5,\#101 | ;Character count in message |
| 00367820 | 53 |  | MOV | R0,\#20H | ;RAM location 20H |
| 0038 20D506 | 54 |  | JB | FO,REV0 |  |
| 003B C6 | 55 | SHFT: | XCH | A,@R0 | ;If no interrupt |
| 003C 08 | 56 |  | INC | R0 | ;Add the character |
| 003D DDFC | 57 |  | DJNZ | R5,SHFT | ;To the top of the RAM buffer |
| 003F 0158 | 58 |  | AJMP | CONTO |  |
| 00417421 | 59 | REVO: | MOV | A,\#21H | ;If there is no interrupt |
| 0043 2B | 60 |  | ADD | A, R3 | ;Offset for the RAM buffer |


| 0044 F8 | 61 |  | MOV | R0,A | ;Pointer in the RAM buffer |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 00457600 | 62 |  | MOV | @R0,\#00H | ;Displayed so far |
| 00477820 | 63 |  | MOV | RO,\#20H | ;Beginning of the RAM buffer |
| 0049 E6 | 64 |  | MOV | A,@R0 | ;Read the character |
| 004A COEO | 65 |  | PUSH | ACC | ;Save it |
| 004C 08 | 66 | AGAIN: | INC | R0 | ;Next location in RAM buffer |
| 004D E6 | 67 |  | MOV | A,@R0 | ;Read the next character |
| 004E 18 | 68 |  | DEC | R0 | ;Back to first character |
| 004F F6 | 69 |  | MOV | @RO,A | ;Replace with second character |
| 005008 | 70 |  | INC | R0 | ;Process repeats |
| 0051 DDF9 | 71 |  | DJNZ | R5,AGAIN | ;Moving character backwards |
| 005308 | 72 |  | INC | R0 |  |
| 00547600 | 73 |  | MOV | @R0,\#00H | ;End of character buffer |
| 0056 D0E0 | 74 |  | POP | ACC | ;Restore character |
| 00587820 | 75 | CONTO: | MOV | RO,\#20H | ;Beginning of character buffer |
| 005A E9 | 76 |  | MOV | A,R1 | ;Check if end of character buffer |
| 005B 6087 | 77 |  | JZ | OPTS |  |
| 005D 120071 | 78 |  | CALL | OUTC |  |
| 0060 C2AF | 79 |  | CLR | IEN0.7 | ;Disable interrupt |
| 0062 1200A4 | 80 |  | CALL | WAITA | ;Before delay |
| 0065 75A881 | 81 |  | MOV | IEN0,\#81H | ;Enable interrupt |
| 0068 D288 | 82 |  | SETB | ITO | ;INT0 control bit |
| 006A 012D | 83 |  | AJMP | SHIF |  |
|  | 84 |  |  |  |  |
|  | 85 |  | ; Th | outine moves a | acter of the message to ACC. |
|  | 86 |  |  |  |  |
|  | 87 |  | , |  |  |
|  | 88 |  |  |  |  |
| 006C A3 | 89 | NEXTC: | INC | DPTR |  |
| 006D 7400 | 90 |  | MOV | A,\#0 |  |
| 006F 93 | 91 |  | MOVC | A,@A+DPTR | ;Move the character to Acc. |
| 007022 | 92 |  | RET |  |  |
|  | 93 |  |  |  |  |
|  | 94 |  |  |  |  |
|  | 95 |  |  | routine displays | moves a character over the four digits of |
|  | 96 |  |  | D2435 and then | ats for the next display chip and so on. |
|  | 97 |  | ; |  |  |
|  | 98 |  | , |  |  |
|  | 99 |  |  |  |  |
| 0071 C0E0 | 100 | OUTC: | PUSH | ACC |  |
| 0073 C082 | 101 |  | PUSH | DPL |  |
| 0075 C083 | 102 |  | PUSH | DPH |  |
| 0077 7A04 | 103 |  | MOV | R2,\#4 | ;For four digits (0 to 3) in a chip |
| 0079901004 | 104 |  | MOV | DPTR,\#1004H | ;Digit 0 in first display chip |
| 007C 120098 | 105 |  | CALL | OUTCO |  |
| 007F 902004 | 106 |  | MOV | DPTR,\#2004H | ;Digit 0 in second display chip |
| 0082120098 | 107 |  | CALL | OUTCO |  |
| 0085904004 | 108 |  | MOV | DPTR,\#4004H | ;Digit 0 in third display chip |
| 0088120098 | 109 |  | CALL | OUTCO |  |
| 008B 908004 | 110 |  | MOV | DPTR,\#8004H | ;Digit 0 in fourth display chip |
| 008E 120098 | 111 |  | CALL | OUTCO |  |
| 0091 D083 | 112 |  | POP | DPH |  |
| 00930082 | 113 |  | POP | DPL |  |
| 0095 D0E0 | 114 |  | POP | ACC |  |
| 009722 | 115116 |  | RET |  |  |
|  |  |  |  |  |  |
|  | 117 |  | This is a nested subroutine. It moves a nonzero hex value (ASCII) from left to right of the four digit display. |  |  |
|  | 118119 |  |  |  |  |
|  |  |  |  |  |  |
|  | 120 |  | ; |  |  |
|  | 121 |  | , |  |  |
|  | 122 |  |  |  |  |
| 0098 E6 | 123 | OUTCO: | MOV | A,@R0 |  |

[^0]Appnote 49


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